

Bean Bag Toss

- Team:** 2 Pathfinder per Team who are partners (2 teams per game, one from each club)
- Club Staff:** 1 Adult Club Staff must remain with the team at all times
- Equipment:** 4 Bean Bags per team and Target Board 2'x4' with a 6 inch hole centered 9 inches from the top placed roughly 20 feet apart hole to hole.
- Time Limit:** 10 mins
- Scoring:** The winner is the First Pathfinder Team to reach 11 points or highest score at the time limit
1 point for each bag on the board surface (touching any part of the surface not the side)
3 points for each bag that goes through the hole (either on the initial throw or by secondary bag throw either by your team or opponent)
Bags that touch the ground first and then hit the board do not count but bags that hit the board and hang over the edge but are still touching the surface do count
- Calculate score each round by subtracting the team with the lowest points from the team with the highest points which then becomes the SCORE for the highest team in that round. The highest score team throws first the next round. IE Team A scores 5, Team B scores 3 $5-3=2$ Team A's score is 2 and they throw first the next round.
- Instructions:**
1. Pathfinders will gather in a designated area behind the throw line (front of board)
Choose which team should go first by flipping a coin or playing rock, paper, scissors
 2. When indicated by the activity monitor the Pathfinder on the near board will pick up 4 bean bags, the partners stand at opposite ends of the playing area.
 3. The Near Pathfinders throw the bean bags in turn (all 8 bags are thrown in turn)
 4. Calculate Score and determine who goes first next round.
 5. The Far Pathfinders then throw and score
 6. Play continues until one team reaches 11 or time limit is reached where the highest score at that point will be the winner.

Note: