

# Darts

**Team:** 1 Pathfinder

**Club Staff:** 1 Adult Club Staff must remain with the team at all times

**Equipment:** 6 Standard Competition Darts

**Time Limit:** No limit, Scoring as indicated on standard dart board or as indicated.

**Scoring:** Highest score with 6 Darts

- Instructions:**
1. Pathfinder will gather in a designated area behind the throw line
  2. When indicated by the activity monitor the Pathfinder will pick up the 6 Darts
  3. Pathfinder will throw the 6 Darts at the board 1 at a time at their own pace.
  4. The Pathfinder will continue to throw the darts until all 6 darts are thrown.
  5. Darts that do not stick into the target in a scoring area or hit the ground do not count and are not allowed to be re-thrown

**Note:** If clubs want to better their score they simply line up to repeat the event in the specifically designated **Return Line**. Teams will be given an opportunity to best their time by repeating the event as many times as time allows through the "**Return Line**."

If a club has more than one team who has practiced this event all subsequent (except the first one) teams must line up in the **Return Line** to make sure all clubs have an equal opportunity to participate at least once.

Minor details, procedure, and specifics for this event may be changed due to space, time, and availability of resources.