Water Bucket Relay

Team: 6-8 Pathfinders

Club Staff: Adequate staff for Club is required

Instructors: 1 TLT's or Staff per relay

Equipment: 2 Buckets (one 5 gallon filled with water, one empty)

1 Plastic 2 or 3 liter Bottle with roughly 10 holes without a cap.

Time Limit: 10 minutes maximum

Instructions: 1. All Pathfinders line up in front of the full bucket and one Pathfinder takes the bottle

2. On the start signal that Pathfinder fills the bottle with water

3. With the second Pathfinders help they plug the holes in the bottle with their fingers

4. These 2 Pathfinders carry the water to the empty bucket and dump the water in.

5. Then Race back to the start line and hand the empty bottle to the next two Pathfinders

6. Continue until all the water is gone from the bucket at the start line and the game ends.

7. The game ends when the bucket at the finish line is full, the source bucket is empty, or time runs out

Scoring: Team with the greatest amount of water transferred wins